|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Gun name | Damage | Fire rate | Magazine | Reload time | Bullet speed | Other stats |
| M1887 | 70 | 0.33 | 2 | 1.4 | 20 | Bullet angle diff : 7  Bullet num : 4 |
| AK47 | 70 | 0.2 | 20 | 1.5 | 20 |  |
| AWM | 350 | 1.5 | 5 | 3 | 42 |  |
| Bazooka | 300 |  |  |  |  | Explode :  +Radius : 2  +Damage : 300 |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |

\*Việc cần làm

Fix Player.SwitchGun(string)

Fix objective(Hoàn thành)